Demo-ivr.xml

Listed below is the original, xml-driven IVR script. Since version 1.0.7, see the updated version.

```
<include><!--This line will be ignored it's here to validate the xml and is optional -->

 <macro name="demo_ivr_count">
   <input pattern="^(\d+)$">
     <match>
       <action function="play-file" data="voicemail/vm-you_have.wav"/>
       <action function="say" data="$1" method="pronounced" type="name_spelled"/>
       <action function="play-file" data="voicemail/vm-messages.wav"/>
     </match>
   </input>
 </macro>

 <macro name="demo_ivr_main_menu"> <!-- See conf/autoload_config/ivr.conf.xml for an example on
   <input pattern="(.*)">
     <match>
       <!-- string together several existing sound files to create one long greeting -->
       <action function="execute" data="answer"/>
       <action function="execute" data="sleep(1000)"/>
       <action function="play-file" data="ivr/ivr-welcome_to_freeswitch.wav"/>
       <action function="execute" data="sleep(250)"/>
       <action function="play-file" data="ivr/ivr-this_ivr_will_let_you_test_features.wav"/>
       <action function="execute" data="sleep(250)"/>
       <action function="play-file" data="ivr/ivr-you_may_exit_by_hanging_up.wav"/>
       <!-- note that you can do more than just play files, e.g. have pauses and do TTS -->
       <action function="execute" data="sleep(250)"/>
       <!-- Menu option 1: Call FreeSWITCH conference-->
       <action function="play-file" data="ivr/ivr-enter_ext_pound.wav"/>
       <action function="play-file" data="silence_stream://1500"/>
       <action function="play-file" data="ivr/ivr-to_call_the_freeswitch_conference.wav"/>
       <action function="execute" data="sleep(250)"/>
       <action function="play-file" data="ivr/ivr-please.wav"/>
       <action function="play-file" data="voicemail/vm-press.wav"/>
       <action function="play-file" data="digits/1.wav"/>
       <action function="execute" data="sleep(250)"/>
       <!-- Menu option 2: Do FreeSWITCH echo test -->
       <action function="play-file" data="ivr/ivr-to_do_a_freeswitch_echo_test.wav"/>
       <action function="execute" data="sleep(250)"/>
       <action function="play-file" data="ivr/ivr-please.wav"/>
       <action function="play-file" data="voicemail/vm-press.wav"/>
       <action function="play-file" data="digits/2.wav"/>
       <action function="execute" data="sleep(250)"/>
       <!-- Menu option 3: Listen to Music on Hold -->
       <action function="play-file" data="ivr/ivr-to_listen_to_moh.wav"/>
       <action function="execute" data="sleep(250)"/>
       <action function="play-file" data="ivr/ivr-please.wav"/>
       <action function="play-file" data="voicemail/vm-press.wav"/>
       <action function="play-file" data="digits/3.wav"/>
       <action function="execute" data="sleep(250)"/>
       <!-- Menu option 4: Hear a sample submenu -->
       <action function="play-file" data="ivr/ivr-to_hear_sample_submenu.wav"/>
       <action function="execute" data="sleep(250)"/>
       <action function="play-file" data="ivr/ivr-please.wav"/>
       <action function="play-file" data="voicemail/vm-press.wav"/>
       <action function="play-file" data="digits/4.wav"/>
       <action function="execute" data="sleep(250)"/>
       <!-- Menu option 5: Listen to screaming monkeys -->
       <action function="play-file" data="ivr/ivr-to_hear_screaming_monkeys.wav"/>
       <action function="execute" data="sleep(250)"/>
       <action function="play-file" data="ivr/ivr-please.wav"/>
       <action function="play-file" data="voicemail/vm-press.wav"/>
```

```
      <action function="play-file" data="digits/5.wav"/>
      <action function="execute" data="sleep(250)"/>
      <!-- Menu option 9: Repeat these options -->
      <action function="play-file" data="ivr/ivr-to_repeat_these_options.wav"/>
      <action function="execute" data="sleep(250)"/>
      <action function="play-file" data="ivr/ivr-please.wav"/>
      <action function="play-file" data="voicemail/vm-press.wav"/>
      <action function="play-file" data="digits/9.wav"/>
      <action function="execute" data="sleep(2000)"/>
    </match>
  </input>
</macro>

<!-- The following macro is the same as demo_ivr_main_menu except it is the "short" version -->
<!-- The short version has all the options but not the initial greeting -->
<macro name="demo_ivr_main_menu_short">
  <input pattern="(.*)">
    <match>
      <!-- Menu option 1: Call FreeSWITCH conference-->
      <action function="execute" data="sleep(1000)"/>
      <action function="play-file" data="ivr/ivr-to_call_the_freeswitch_conference.wav"/>
      <action function="execute" data="sleep(250)"/>
      <action function="play-file" data="ivr/ivr-please.wav"/>
      <action function="play-file" data="voicemail/vm-press.wav"/>
      <action function="play-file" data="digits/1.wav"/>
      <action function="execute" data="sleep(250)"/>
      <!-- Menu option 2: Do FreeSWITCH echo test -->
      <action function="play-file" data="ivr/ivr-to_do_a_freeswitch_echo_test.wav"/>
      <action function="execute" data="sleep(250)"/>
      <action function="play-file" data="ivr/ivr-please.wav"/>
      <action function="play-file" data="voicemail/vm-press.wav"/>
      <action function="play-file" data="digits/2.wav"/>
      <action function="execute" data="sleep(250)"/>
      <!-- Menu option 3: Listen to Music on Hold -->
      <action function="play-file" data="ivr/ivr-to_listen_to_moh.wav"/>
      <action function="execute" data="sleep(250)"/>
      <action function="play-file" data="ivr/ivr-please.wav"/>
      <action function="play-file" data="voicemail/vm-press.wav"/>
      <action function="play-file" data="digits/3.wav"/>
      <action function="execute" data="sleep(250)"/>
      <!-- Menu option 4: Hear a sample submenu -->
      <action function="play-file" data="ivr/ivr-to_hear_sample_submenu.wav"/>
      <action function="execute" data="sleep(250)"/>
      <action function="play-file" data="ivr/ivr-please.wav"/>
      <action function="play-file" data="voicemail/vm-press.wav"/>
      <action function="play-file" data="digits/4.wav"/>
      <action function="execute" data="sleep(250)"/>
      <!-- Menu option 5: Listen to screaming monkeys -->
      <action function="play-file" data="ivr/ivr-to_hear_screaming_monkeys.wav"/>
      <action function="execute" data="sleep(250)"/>
      <action function="play-file" data="ivr/ivr-please.wav"/>
      <action function="play-file" data="voicemail/vm-press.wav"/>
      <action function="play-file" data="digits/5.wav"/>
      <action function="execute" data="sleep(250)"/>
      <!-- Menu option 9: Repeat these options -->
      <action function="play-file" data="ivr/ivr-to_repeat_these_options.wav"/>
      <action function="execute" data="sleep(250)"/>
      <action function="play-file" data="ivr/ivr-please.wav"/>
      <action function="play-file" data="voicemail/vm-press.wav"/>
      <action function="play-file" data="digits/9.wav"/>
      <action function="execute" data="sleep(2000)"/>
    </match>
```

```
    </input>
  </macro>

  <!-- The following macro is the "long" greeting for the demo_ivr_sub_menu -->
  <macro name="demo_ivr_sub_menu">
    <input pattern="(.*)">
      <match>
        <action function="play-file" data="ivr/ivr-welcome_to_freeswitch.wav"/>
        <action function="execute" data="sleep(250)"/>
        <action function="play-file" data="ivr/ivr-sample_submenu.wav"/>
        <action function="execute" data="sleep(250)"/>
        <!-- Menu option *: Return to top menu -->
        <action function="play-file" data="ivr/ivr-to_return_to_previous_menu.wav"/>
        <action function="execute" data="sleep(250)"/>
        <action function="play-file" data="ivr/ivr-please.wav"/>
        <action function="play-file" data="voicemail/vm-press.wav"/>
        <action function="play-file" data="digits/star.wav"/>
        <action function="execute" data="sleep(250)"/>
      </match>
    </input>
  </macro>

  <!-- The following macro is the same as demo_ivr_sub_menu except it is the "short" version -->
  <!-- The short version has all the options but not the initial greeting -->
  <macro name="demo_ivr_sub_menu_short">
    <input pattern="(.*)">
      <match>
        <!-- Menu option *: Return to top menu -->
        <action function="play-file" data="ivr/ivr-to_return_to_previous_menu.wav"/>
        <action function="execute" data="sleep(250)"/>
        <action function="play-file" data="ivr/ivr-please.wav"/>
        <action function="play-file" data="voicemail/vm-press.wav"/>
        <action function="play-file" data="digits/star.wav"/>
        <action function="execute" data="sleep(250)"/>
      </match>
    </input>
  </macro>

</include><!--This line will be ignored it's here to validate the xml and is optional -->
```

See Also: Default Configuration